

Steinþór Steingrímsson Project Manager The Árni Magnússon Institute for Icelandic Studies Arngrímögötu 5 Reykjavík IS-107, Iceland	steinthor.steingrimsson@arnastofnun.is https://steinst.is +354 692-6439
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Steinþór Steingrímsson

- Born June 27, 1977. Icelandic Citizenship.
- Languages: Icelandic (native), English (fluent), Danish, Norwegian, Russian, German (basic).

RESEARCH INTERESTS

Low-resource machine translation. Curating parallel corpora. Building monolingual and parallel corpora. Electronic lexicography. Part-of-speech tagging. In my PhD project I focused on methods for efficiently building parallel corpora useful for low resource machine translation.

EDUCATION

2018-2023

- **PhD in Computer Science/Natural Language Processing.** Reykjavik University, Iceland.

2003-2004

- **Msc in Speech and Language Processing.** The University of Edinburgh, Scotland

1998-2002

- **BA in Icelandic/Russian.** The University of Iceland, Iceland/St. Petersburg State University, Russia

1997-2001

- **BSc in Computer Science.** The University of Iceland, Iceland

WORK EXPERIENCE

2013-Present

- **The Árni Magnússon Institute for Icelandic Studies**
Program Manager in IT and Language Technologies

2011-2013

- **Digon Games**
Software Engineer

2010-2011

- **CAOZ** – games department
Senior Game Programmer

2009-2011

- **Ekki spurning ehf.**
Manager for a small boardgame publisher.

2007-2008

- **Kaupthing hf.**
Programmer. ETL programmer in the Business Intelligence team

2006-2007, 2002-2003

- **Verzlunarskóli Íslands** (The Commercial College of Iceland)
Icelandic teacher

2005-2006

- **RÚV** (Icelandic National Broadcasting Service)
News reporter

2000-2001

- **Landsbanki Íslands** (The National Bank of Iceland)
Programmer.

TEACHING EXPERIENCE

Spring 2020 *Language resources for software development and research*, Reykjavik University
Spring 2019 *Language resources for software development and research*. The University of
Iceland